

**2.Who is the target audience player?**

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**1.What is the name of your favorite video game?**

…………………………………………………………………………………………

**NAME / SURNAME:**

ANALYSIS OF YOUR FAVOURITE VIDEO GAME

(You are going to fill in the form by regarding your favorite video game analysis.)

**3.What is unique for the game?**

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**4.What kind of devices is used for the game?**

* Light Mobile VR
* PC VR-Headsets
* Premium Mobile VR
* Console VR

**5.Which platforms are used to develop the game?**

* Unity
* Unreal
* Cryengine
* Godot
* ShiVa
* GameSalad
* Corona Labs
* Other

8. If you had the chance to change anything in the game, what would you change?

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**8.If you had a chance to change anything in the game, what would you change?**

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**7. What platforms are the game released on?**

* Oculus Store
* Google Play Store
* Apple APP Store
* Steam
* Viveport
* Weavr
* Epic Games
* PC Store
* Other

**6. Approximately how much does it cost?**

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